

11-40 $\langle \frac{1}{25}t^3 - 50, \frac{1}{2}t^2 + 30 \rangle$

- a) At $t=10$, the position vector is $\langle -10, 80 \rangle$, but this vector can have an initial point anywhere in the x - y plane. Vectors only show magnitude & direction.
- b) If, at $t=0$, the marble's location is at $(25, 12)$, then the actual position functions are:

$$x(t) = \frac{1}{25}t^3 + 25 \quad y(t) = \frac{1}{2}t^2 + 12$$

$$\text{@ } t=10 \dots$$

$$x(10) = 65$$

$$y(10) = 62$$

The position at $t=10$ is $\boxed{(65, 62)}$

- c) position vectors don't account for initial position, only change in position. Therefore, they can't really be used to locate objects.

11-41 $x(t) = 6t^2 - 0.4t^3 \quad y(t) = 90 + 80 \cos\left(\frac{\pi}{100}(6t^2 - 0.4t^3)\right)$

a) $t=0$. $y(0) = 90 + 80 \cos\left(\frac{\pi}{100}(0)\right) = 170$

$$\boxed{170 \text{ ft}}$$

Is this the maximum height? Yes. If I wanted to, I'd maximize $y(t)$ to confirm this, but instead I will just look @ my graphing calculator, since I have it here.

- b) $x'(t) = 12t - 0.4(3)t^2$. This is not a constant function, so the horizontal velocity will change.

c) velocity: $x'(t) = 12t - 1.2t^2$, $y'(t) = (-9.6\pi t + 0.96\pi t^2) \sin\left(\frac{\pi}{100}(6t^2 - 0.4t^3)\right)$

@ $t=3$ $\langle 25.2, -61.895 \rangle$. Because $y'(t) < 0$ at $t=3$, the coaster is descending. \rightarrow

11-41 a) $\|v(t)\| = \sqrt{(12t - 1.2t^2)^2 + (-9.6\pi t + 0.96\pi t^2)^2 \sin^2(\frac{\pi}{100}(bt^2 - 0.4t^3))}$

$\|v(3)\| \approx 66.828 \text{ ft/second}$, which is how fast the coaster will be moving when $t=3$.

11-42 a) $\langle t - \sin t, 1 - \cos t \rangle$

$\frac{dy}{dt} = \sin t$ $\frac{dx}{dt} = 1 - \cos t$ $\frac{dy}{dx} = \frac{\sin t}{1 - \cos t}$

At $t = \frac{2\pi}{3}$ seconds,

$\frac{dy/dt}{dx/dt} = \frac{dy}{dx}$

$\frac{dy}{dx} = \frac{\sqrt{3}/2}{1 + 1/2} = \frac{\sqrt{3}}{3}$

This is a positive slope
so the gum is rising at this time

b) $\frac{dy}{dx}$ is not the velocity. velocity is change in position with respect to time.

$\frac{dy}{dx}$ is change in the vertical position w respect to the horizontal position.

c) $\vec{v}(t) = \langle 1 - \cos t, \sin t \rangle$

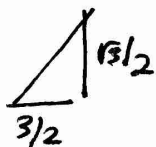
$\vec{v}(\frac{2\pi}{3}) = \langle 3/2, \sqrt{3}/2 \rangle$. It has two components b/c it's moving in both the x & y direction. i.e. 2D motion.

d) speed = hypotenuse of

$= \sqrt{\frac{3}{4} + \frac{9}{4}}$

$= \sqrt{\frac{12}{4}}$

$\sqrt{3} \text{ ft/sec}$



11-43

$$x(t) = 4 \cos\left(\frac{\pi}{4} - t^3\right)$$

$$y(t) = 2 \sin\left(\frac{\pi}{4} - t^3\right)$$

a) $t=0$

$$\frac{dx}{dt}\bigg|_{t=0} = 4 \cdot (-3(0)^2) \cos\left(\frac{\pi}{4}\right) = \boxed{0}$$

$$\frac{dy}{dt}\bigg|_{t=0} = 2 \cdot (-3(0)^2) \sin\left(\frac{\pi}{4}\right) = \boxed{0}$$

b) "you sneak!" $\frac{dy/dt}{dx/dt} = \frac{0}{0}$ which is undefined.

c) $x = 4 \cos\left(\frac{\pi}{4} - t^3\right)$

$$\frac{x}{4} = \cos\left(\frac{\pi}{4} - t^3\right)$$

$\frac{\pi}{4} - t^3$... okay this method is a mess. I'll try this instead:

$$\frac{4 \sin^2\left(\frac{\pi}{4} - t^3\right) + 16 \cos^2\left(\frac{\pi}{4} - t^3\right)}{4 + 16} = 1$$

$$\frac{y^2}{4} + \frac{x^2}{16} = 1$$

At $t=0$,

$$x = 4 \cos\left(\frac{\pi}{4}\right) = 2\sqrt{2}$$

$$y = 2 \sin\left(\frac{\pi}{4}\right) = \sqrt{2}$$

$$\frac{y^2}{4} = \frac{-x^2}{16} + 1$$

$$y^2 = -\frac{x^2}{4} + 4$$

$$y = \sqrt{4 - \frac{x^2}{4}}$$

$$\frac{dy}{dx} = \frac{1}{2} \left(4 - \frac{x^2}{4}\right)^{-1/2} \cdot \left(\frac{-2x}{4}\right)$$

$$\frac{dy}{dx}\bigg|_{x=2\sqrt{2}} = \frac{1}{2} \left(4 - \frac{8}{4}\right)^{-1/2} \cdot \left(\frac{-4\sqrt{2}}{4}\right)$$

$$= \frac{-\sqrt{2}}{2\sqrt{2}} = \boxed{-\frac{1}{2}}$$

Eliminate
the
parameter

d) slope = $-\frac{1}{2}$

$x(0) = 4\cos(\pi/4) = 2\sqrt{2}$

$y(0) = 2\sin(\pi/4) = \sqrt{2}$

Point-slope form:

$y - \sqrt{2} = -\frac{1}{2}(x - 2\sqrt{2})$

~~gives~~

e) $\frac{dx}{dt} = 0$ & $\frac{dy}{dt} \neq 0 \Rightarrow \frac{dy}{dx}$ is undefined.

$\frac{dy}{dt} = 0$ & $\frac{dx}{dt} \neq 0 \Rightarrow \frac{dy}{dx} = 0$

Review/Preview

11-44 $y = xe^x$ $\frac{dx}{dt} = 4$ ← horizontal velocity

"How fast is distance from the origin changing when $x = -1$?"

let $z =$ distance from the origin

I'm looking for $\frac{dz}{dt}$

$x^2 + y^2 = z^2$

$x^2 + (xe^x)^2 = z^2$

$x^2 + x^2e^{2x} = z^2$

$2x \cdot \frac{dx}{dt} + 2x \frac{dx}{dt} e^{2x} + x^2 e^{2x} \cdot 2 \cdot \frac{dx}{dt} = 2z \frac{dz}{dt}$

$x = -1, \frac{dx}{dt} = 4 \rightarrow -2(4) + (-2)4e^{-2} + e^{-2}(2)(4) = 2z \frac{dz}{dt}$

$-8 = 2z \frac{dz}{dt}$

$\frac{dz}{dt} = \frac{-4}{z}$

Find z in terms of x :

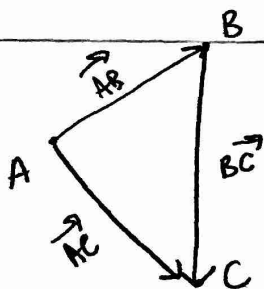
$z = \sqrt{x^2 + x^2e^{2x}}$

When $x = -1$

$z = \sqrt{1 + e^{-2}}$

$\frac{dz}{dt} = \frac{-4}{\sqrt{1 + e^{-2}}}$

11-45



$$\vec{AB} + \vec{BC} = \vec{AC}$$

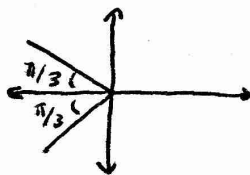
$$\boxed{\vec{BC} = \vec{AC} - \vec{AB}}$$

11-46 $r = 3 + 6 \cos(\theta)$

When does it cross the pole?

$0 = 3 + 6 \cos \theta$

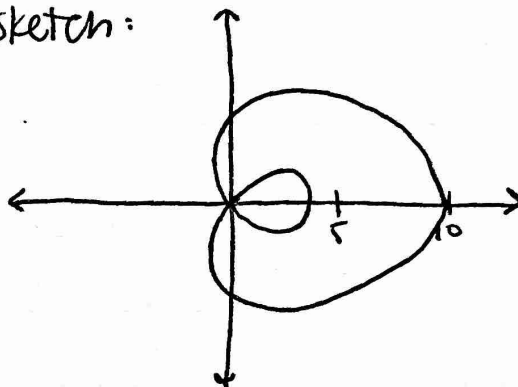
$\cos \theta = -1/2$



$\theta = \pm \frac{2\pi}{3} + 2\pi k$

$\theta = \left\{ \frac{2\pi}{3}, \frac{4\pi}{3}, \frac{8\pi}{3}, \frac{10\pi}{3}, \frac{14\pi}{3}, \frac{16\pi}{3}, \dots \right\}$

Sketch:



$$\int_{2\pi/3}^{4\pi/3} \frac{1}{2} (3 + 6 \cos \theta)^2 d\theta \approx 4.892 \leftarrow \text{inner loop}$$

$$\int_{4\pi/3}^{8\pi/3} \frac{1}{2} (3 + 6 \cos \theta)^2 d\theta \approx 79.931 \leftarrow \text{entire limaçon (outer loop)}$$

$$\frac{4.892}{79.931} \approx \boxed{6.125\%}$$

11-47 $g(h(t)) = \cos \sqrt{t}$, $g(t) = \cos(t)$, $h(t) = \sqrt{t}$

a) $\frac{dg}{dt} = -\sin(t)$ $\frac{dh}{dt} = \frac{1}{2} t^{-1/2} = \frac{1}{2\sqrt{t}}$

b) $\frac{\frac{dg}{dt}}{\frac{dh}{dt}} = \frac{dg}{dh}$

$$\frac{-\sin t}{\frac{1}{2\sqrt{t}}} = -\sin[h(t)^2] \cdot 2h(t)$$

$$-2\sqrt{t} \sin t = -2\sqrt{t} \sin t \quad \checkmark$$

← since $g(t) = \cos(t)$
 $= \cos(h(t)^2)$

11-48

$$\langle x(t), y(t) \rangle \rightarrow \langle x'(t), y'(t) \rangle = \left\langle \frac{dx}{dt}, \frac{dy}{dt} \right\rangle$$

\uparrow \uparrow \uparrow \uparrow
 x position y position x velocity y velocity same

[C] both of the above $\uparrow \rightarrow$

11-49

$y = x^{3/2}$ from $x=0$ to $x=4$ arc length

$$\int_0^4 \sqrt{1 + \left(\frac{3}{2}x^{1/2}\right)^2} dx = \int_0^4 \sqrt{1 + \frac{9}{4}x} dx \approx 9.073 \quad [E]$$

11-50

$$\sum_{n=1}^{\infty} (-1)^{n-1} \frac{x^n}{n}$$

$$\rho = \lim_{n \rightarrow \infty} \left| \frac{x^{n+1}}{n+1} \cdot \frac{n}{x^n} \right| = \lim_{n \rightarrow \infty} \left| \frac{x^{n+1}}{n+1} \right| = |x| \quad -1 < x < 1$$

check $x=-1$: $\sum_{n=1}^{\infty} \frac{(-1)^{n-1} (-1)^n}{n} = \sum_{n=1}^{\infty} \frac{-1}{n}$ diverges (harmonic)

check $x=1$: $\sum_{n=1}^{\infty} \frac{(-1)^{n-1}}{n}$ converges (alt. harmonic)

$[-1, 1]$ [D]

11-51

Area under $f(x) = 2x^2 - 3x + 1$ over $1 \leq x \leq 5$. 4 Righthand rectangles.

$$\frac{5-1}{4} = 1 \leftarrow \text{base of each rectangle } \Delta x$$

$$\text{Area} \approx 1f(2) + 1f(3) + 1f(4) + 1f(5)$$

$$2(4+9+16+25) - 3(2+3+4+5) + 1+1+1+1$$

$$= 2(54) - 3(14) + 4$$

$$= 108 - 42 + 4$$

$$= 112 - 42$$

$$= 70 \quad [E]$$

11-52

$$x = \sqrt{4t^2 + 1} \quad y = 2t \quad t > 0$$

$$t = y/2$$

$$x = \sqrt{4\left(\frac{y}{2}\right)^2 + 1}$$

$$x = \sqrt{y^2 + 1} \quad \boxed{A}$$

11-53 $x(t) = e^{2t}$ $y(t) = t^2 + 3$

a) velocity: $x'(t) = 2e^{2t}$, $y'(t) = 2t$

b) velocity: $\langle 2e^{2t}, 2t \rangle$

c) speed = $\|\vec{v}(t)\|$
 $= \sqrt{(2e^{2t})^2 + (2t)^2}$

d) slope of curve, $\frac{dy}{dx}$ at time t

$$\frac{dy}{dt} = 2t$$

$$\frac{dx}{dt} = 2e^{2t}$$

$$\frac{dy}{dx} = \frac{2t}{2e^{2t}} = \frac{t}{e^{2t}}$$

e) $\frac{dy}{dx}$ does not represent velocity. velocity is Δ position w/ respect to time. $\frac{dy}{dx}$ is change in y -value w/ respect to x -value.

11-54 $x(t) = 99t^{1/3}$ $y(t) = 20t^{1/2}$ $t \geq 0$

a) $\vec{a}(t) \dots$

$$\vec{v}(t) = \left\langle \frac{1}{3}(99)t^{-2/3}, 10t^{-1/2} \right\rangle$$

$$\vec{a}(t) = \left\langle -22t^{-5/3}, -5t^{-3/2} \right\rangle$$

$$\vec{a}(64) = \left\langle -22(4)^{-5}, -5(8)^{-3} \right\rangle = \left\langle \frac{-22}{1024}, \frac{-5}{512} \right\rangle = \left\langle \frac{-11}{512}, \frac{-5}{512} \right\rangle$$

The chalk has negative acceleration in both directions, which means that the velocity is decreasing in both directions

b)

$$\frac{d^2y}{dt^2}$$

$$\frac{d^2x}{dt^2}$$

$$\frac{d^2y}{d^2x}$$

← This is taking the second derivative of x & y and dividing them, which will not give you $\frac{d^2y}{dx^2}$ ← The derivative w/ respect to x

$$11-54 \text{ c) } x(t) = 99t^{1/3} \rightarrow t^{1/3} = \frac{x}{99}$$

$$t = \left(\frac{x}{99}\right)^3$$

$$y = 20t^{1/2}$$

$$y(x) = 20\left(\frac{x}{99}\right)^{3/2} \leftarrow \text{eliminate parameter}$$

$$\frac{dy}{dx} = \frac{20\left(\frac{3}{2}\right)\left(\frac{x}{99}\right)^{1/2}}{99}$$

$$\frac{d^2y}{dx^2} = \frac{30\left(\frac{1}{2}\right)\left(\frac{x}{99}\right)^{-1/2}}{99}$$

when $t = 64$, $x = 99(4) = 396$

$$\frac{d^2y}{dx^2} \Big|_{x=396} = \frac{30}{198} \left(\frac{396}{99}\right)^{-1/2} \approx 0.152 > 0$$

concave up!

d) NO! It represents the concavity of the path of the particle. acceleration is w/ respect to time. This is w/ respect to x

11-55 $x(t) \ y(t) \ t \geq 0$

when $t = 0$, $x = y = 0$

$$x'(t) = 2^{\sqrt{t}} \quad \frac{dy}{dx} = t^2$$

a) $\frac{dy}{dx} = \frac{dy/dt}{dx/dt}$

$$t^2 = \frac{y'(t)}{2^{\sqrt{t}}}$$

$$\boxed{y'(t) = 2^{\sqrt{t}} t^2}$$

b) acceleration: $\langle 2^{\sqrt{t}} \ln 2 \cdot \frac{1}{2} t^{-1/2}, 2^{\sqrt{t}} \ln 2 \cdot \frac{1}{2} t^{-1/2} t^2 + 2t \cdot 2^{\sqrt{t}} \rangle$

at $t = 1 \dots \langle (2)(\ln 2)\left(\frac{1}{2}\right), 2 \ln 2 \cdot \frac{1}{2} + 2 \cdot 2 \rangle$

$$\boxed{\langle \ln 2, \ln 2 + 4 \rangle}$$



c) concavity: $\frac{d^2y}{dx^2}$

$$\frac{dy}{dx} = \frac{2\sqrt{t}t^2}{2\sqrt{t}} = t^2$$

$$\frac{d}{dt}\left(\frac{dy}{dx}\right) = 2t$$

$$\frac{dx}{dt} = 2\sqrt{t}$$

$$\frac{d^2y}{dx^2} = \frac{2t}{2\sqrt{t}}$$

@ $t=1$... concavity = $\frac{2(1)}{2} = 1$. concave up

REVIEW/PREVIEW

11-56 Catch the ball @ $t=6$. Throw the ball @ $t=3$.

$$x(t) = 40t - 120$$

$$y(t) = -16t^2 + 144t - 282$$

When $t=6$, Pete Moss catches it @ $y(6) = \underline{6}$
6 ft above ground

a) $x'(t) = 40$

$$y'(t) = -32t + 144$$

$$\vec{v}(t) = \langle 40, -32t + 144 \rangle$$

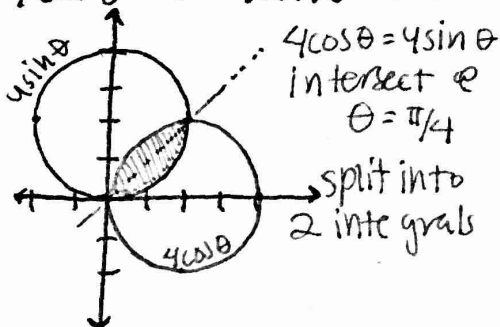
$$\vec{a}(t) = \langle 0, -32 \rangle$$

b) @ $t=6$...

$$\vec{v}(6) = \langle 40, -32(6) + 144 \rangle = \langle 40, 48 \rangle$$

$$\vec{a}(6) = \langle 0, -32 \rangle$$

11-57 $r = 4\cos\theta$ $r = 4\sin\theta$ ← both circles $4\cos\theta = 0 \rightarrow \theta = \frac{\pi}{2} + \pi k$



$$\int_{\pi/4}^{\pi/2} \frac{1}{2}(4\cos\theta)^2 d\theta$$

... See next page

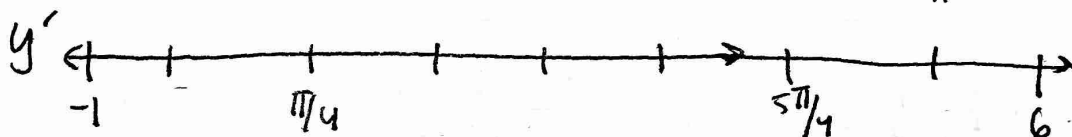
$$4\sin\theta = 0 \rightarrow \theta = \pi k$$

$$\begin{aligned}
& \int_{\pi/4}^{\pi/2} \frac{1}{2}(4\cos\theta)^2 d\theta + \int_0^{\pi/4} \frac{1}{2}(4\sin\theta)^2 d\theta \\
&= 8 \int_{\pi/4}^{\pi/2} \cos^2\theta d\theta + 8 \int_0^{\pi/4} \sin^2\theta d\theta \\
&= 4 \int_{\pi/4}^{\pi/2} (1+\cos 2\theta) d\theta + 4 \int_0^{\pi/4} (1-\cos 2\theta) d\theta \\
&= [4\theta + 2\sin 2\theta]_{\pi/4}^{\pi/2} + [4\theta - 2\sin 2\theta]_0^{\pi/4} \\
&= 2\pi - (\pi + 2) + (\pi - 2) - (0 - 0) \\
&= \boxed{2\pi - 4 \text{ units}^2}
\end{aligned}$$

11-58 $y = e^x \cos(x)$ on $[-1, 5]$

$$y' = -e^x \sin x + e^x \cos x = e^x (\cos x - \sin x)$$

$$y' = 0 \rightarrow \begin{matrix} e^x = 0 \\ \text{never} \end{matrix} \quad \begin{matrix} \cos x - \sin x = 0 \\ \cos x = \sin x \\ x = \pi/4 + \pi k \end{matrix}$$



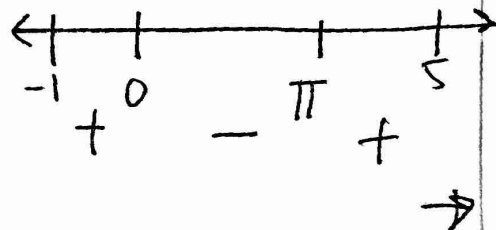
y' + - +
inc dec inc

Increasing on $(-1, \pi/4) \cup (5\pi/4, 6)$ b/c $y'(x) > 0$
Decreasing on $(\pi/4, 5\pi/4)$ b/c $y'(x) < 0$

$$y'' = e^x (\cos x - \sin x) + e^x (-\sin x - \cos x)$$

$$y'' = e^x (-2\sin x)$$

$$y'' = 0 \rightarrow \begin{matrix} e^x = 0 \text{ never} \\ -2\sin x = 0 \\ x = \pi k \end{matrix}$$



concave up: $(-1, 0) \cup (\pi, 5)$ b/c $y''(x) > 0$

concave down: $(0, \pi)$ b/c $y''(x) < 0$

11-58 continued...

Points of inflection @ $x=0$ and $x=\pi$ because y'' changes sign.

$$y(0) = 1$$

$$y(\pi) = 5$$

$$\underline{(0,1) \quad (\pi,5)}$$

Intercepts: $y = e^x \cos x$

$$0 = e^x \cos x$$

$$e^x \neq 0 \text{ never} \quad \cos x = 0$$

$$x = \pi/2 + \pi k$$

x-Intercepts at

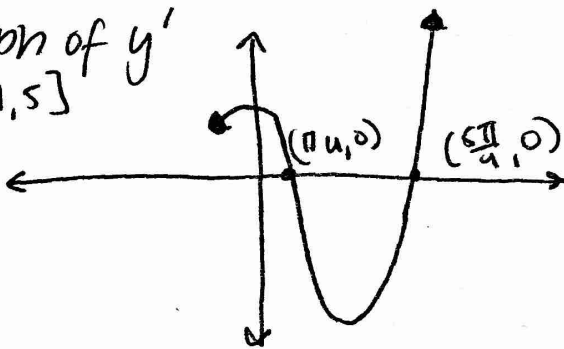
$$(\pi/2, 0) \quad (3\pi/2, 0)$$

because $y=0$

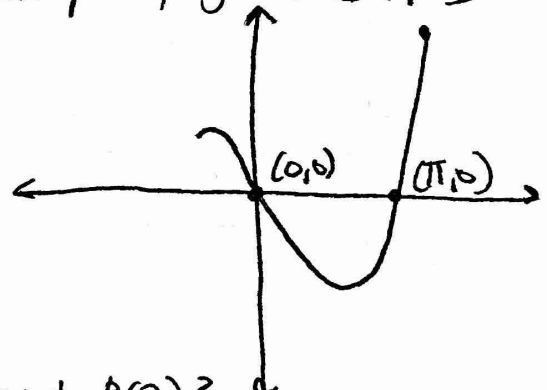
$$y\text{-int} = e^0 \cos 0$$

$$\underline{y\text{-int} = 1 \text{ b/c } x=0}$$

Graph of y'
on $[-1, 5]$



Graph of y'' on $[-1, 5]$



11-59 $\frac{dp}{dt} = 0.01 P(100-P)$ $P(0) = 50$ what is $P(2)$?

$$\int \frac{dp}{P(100-P)} = \int 0.01 dt$$

$$\int 0.01 dt = \frac{1}{100} \int \frac{dp}{P} + \frac{1}{100} \int \frac{dp}{100-P}$$

$$0.01t = \frac{1}{100} \ln \left| \frac{P}{100-P} \right|$$

when $t=2 \dots$

$$0.02 = \frac{1}{100} \ln \left| \frac{P}{100-P} \right|$$

$$2 = \ln \left| \frac{P}{100-P} \right|$$

$$\frac{P}{100-P} = e^2$$

$$P = e^2(100-P)$$

$$P = 100e^2 - e^2P$$

$$P(1+e^2) = 100e^2$$

$$P = \frac{100e^2}{1+e^2} \approx \boxed{88.75}$$

partial fractions:

$$1 = A(100-P) + BP$$

$$P=100: 1 = 100B$$

$$P=0: 1 = 100A$$

$$1/100 = B$$

$$1/100 = A$$

11-60

$$\sum_{n=1}^{\infty} \frac{x^{2n+1}}{n!}$$

$$\lim_{n \rightarrow \infty} \left| \frac{x^{2n+3}}{(n+1)!} \cdot \frac{n!}{x^{2n+1}} \right|$$

$$= \lim_{n \rightarrow \infty} \left| \frac{x^2}{n+1} \right| = 0 < 1 \quad \text{converges for all } x \quad (-\infty, \infty)$$

11-61 $f(x) = 3x^{13} - 4x$ $x_1 = 1$ SKIP "NEWTON'S METHOD"

11.2.3

11-62

$$\vec{v}(t) = \left\langle \frac{1}{2} e^{t/2}, \sqrt{2t+1} \right\rangle$$

t: seconds
 $\vec{v}(t)$: ft/sec

starting position is (0,1)

a) velocity = $\frac{d \text{ position}}{d \text{ time}} \Rightarrow \text{position} = \int \text{velocity } dt$

$$\vec{p}(t) = \left\langle \int \frac{1}{2} e^{t/2} dt, \int \sqrt{2t+1} dt \right\rangle \rightarrow$$

$$\left\langle e^{t/2} + C, \frac{1}{2} \cdot \frac{2}{3} (2t+1)^{3/2} + C \right\rangle$$

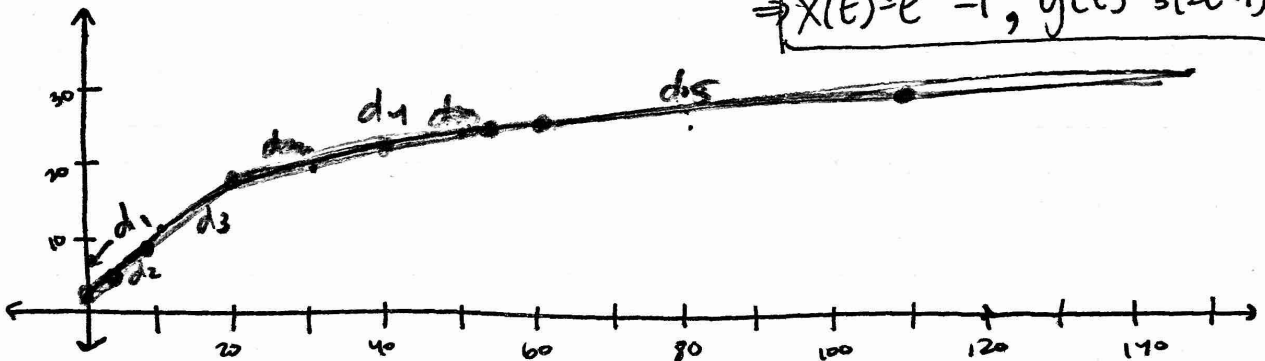
$$p(0) = \langle 0, 1 \rangle$$

$$e^0 + C = 0 \Rightarrow C = -1$$

$$\frac{1}{3}(1)^{3/2} + C = 1 \Rightarrow C = 2/3$$

$$\vec{p}(t) = \left\langle e^{t/2} - 1, \frac{1}{3}(2t+1)^{3/2} + \frac{2}{3} \right\rangle$$

BUT parametric gives actual position
 $\Rightarrow x(t) = e^{t/2} - 1, y(t) = \frac{1}{3}(2t+1)^{3/2} + \frac{2}{3}$



time	x	y	Δx	Δy	$\Delta z \leftarrow \text{distance}$
0	0	1			
2	1.718	4.393	$1.718 \approx 2$	≈ 3	$\sqrt{4+9} \approx 3.6$
4	6.389	9.667	$4.671 \approx 5$	≈ 5	$\sqrt{25+25} = 5$
6	19.086	16.291	$12.697 \approx 13$	≈ 6	$\sqrt{13^2+6^2} \approx 14.3$
8	53.598	24.031	$34.512 \approx 35$	≈ 8	$\sqrt{35^2+8^2} \approx 36$
10	147.413	32.745	$93.815 \approx 94$	≈ 8	$\sqrt{94^2+8^2} \approx 94$
Total \approx					152.9

It 63

$$\text{arclength on } [a, b] = \int_a^b \sqrt{1 + \left(\frac{dy}{dx}\right)^2} dx$$

$$x(t) = 8t - 2t^2, \quad y(t) = 0$$

a) This is the same as $x(t) = 8t - 2t^2$ b/c there is no change in vertical position.

b) $0 \leq t \leq 3$

$$x(0) = 0 \quad x(3) = 24 - 2(9) = 6$$

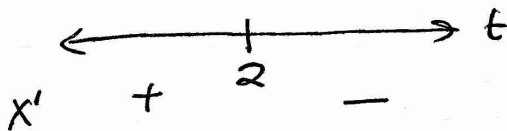
It starts @ $(0, 0)$ and at $t=3$, it is at $(6, 0)$

$$x'(t) = 8 - 4t$$

$$0 = 8 - 4t$$

$$4t = 8$$

$$t = 2$$



$$x(2) = 16 - 2(4)$$

$$x(2) = 8$$

It moves to the right until $t=2$, when it reaches $(8, 0)$.

Then it changes direction and moves toward $(6, 0)$.

c) Displacement = change in position = $\int_0^3 v(t) dt$

$$\int_0^3 (8 - 4t) dt = 8t - 2t^2 \Big|_0^3 = 24 - 2(9) = \underline{6 \text{ units}} \leftarrow \text{displacement}$$

Distance traveled - predict: $10 (8+2)$

$$\int_0^3 |8 - 4t| dt = \int_0^2 (8 - 4t) dt - \int_2^3 (8 - 4t) dt$$

$$= 8(2) - 2(2)^2 - 0 - [8(3) - 2(3)^2 - 8(2) + 2(2)^2]$$

~~$$= 16 + 8 - 8 + 8 - 24 + 18 - 16 + 8$$~~

~~$$= 32 - 16 - 24 + 18$$~~

$$= 16 - 8 - (24 - 18 - 16 + 8)$$

$$= 32 - 16 - 24 + 18$$

$$= \boxed{10} \text{ units} \leftarrow \text{this is the arclength}$$

11-63 d) Speed:

$$\text{Position} = p(t) = 8t - 2t^2$$

$$\text{velocity} = \boxed{v(t) = 8 - 4t}$$

~~speed~~

$$\text{As a vector: } \boxed{\langle 8 - 4t, 0 \rangle = \vec{v}(t)}$$

$$e) \text{ Speed} = |v(t)| = |8 - 4t|$$

$$\text{speed vector form} = \|\vec{v}(t)\| = \sqrt{(8-4t)^2 + 0^2} = \sqrt{(8-4t)^2}$$

$$f) \text{ Distance} = \int_0^3 |8 - 4t| dt$$

$$\frac{dy}{dx} = \frac{dy/dt}{dx/dt} =$$

$$\text{Distance using vector} = \int_0^3 \sqrt{(8-4t)^2 + 0^2} dt$$

11-64 $x(t) = \cos t$ $y(t) = \sin t$ on $0 \leq t \leq 2\pi$ creates a circle.

$$a) i) \int_0^{2\pi} \sqrt{\left(\frac{dy}{dt}\right)^2 + \left(\frac{dx}{dt}\right)^2} dt$$

$$= \int_0^{2\pi} \sqrt{\cos^2 t + \sin^2 t} dt$$

$$= \int_0^{2\pi} dt$$

$$= \boxed{2\pi} \leftarrow \text{This is the circumference of a unit circle!}$$

$$ii) \int_0^{4\pi} \sqrt{\cos^2 t + \sin^2 t} dt$$

$$= \int_0^{4\pi} dt$$

$$= \boxed{4\pi} \text{ This is twice as big 'co you go around the circle TWICE!}$$

11-64 b) $x(t) = 3t - 2$, $y(t) = 4t - 1$ on $2 \leq t \leq 5$

$$x + 2 = 3t$$

$$\frac{x+2}{3} = t$$

$$y = 4\left(\frac{x+2}{3}\right) - 1$$

$$y = \frac{4}{3}x + \frac{8}{3} - \frac{3}{3}$$

$$y = \frac{4}{3}x + \frac{5}{3}$$

if $2 \leq t \leq 5$

$$6 \leq 3t \leq 15$$

$$4 \leq 3t - 2 \leq 13$$

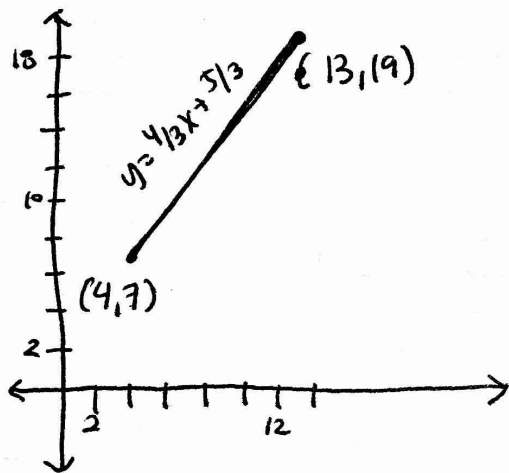
$$4 \leq x \leq 13$$

$2 \leq t \leq 5$

$$8 \leq 4t \leq 20$$

$$7 \leq 4t - 1 \leq 19$$

$$7 \leq y \leq 19$$



Method 1: distance formula

$$d = \sqrt{(13-4)^2 + (19-7)^2}$$

$$= \sqrt{9^2 + 12^2}$$

$$= \sqrt{81 + 144}$$

$$= \sqrt{225}$$

$$= \boxed{15}$$

Method 2:

Use parametric arc length! okay.

$$\int_2^5 \sqrt{(3)^2 + (4)^2} dt$$

$$= \int_2^5 5 dt$$

$$= 5t \Big|_2^5$$

$$= 25 - 10$$

$$= \boxed{15}$$

$$\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2$$

11-64 c) well... the particle is traveling along the curve.

11-65 $x(t) = t - \sin(t)$ $y(t) = 1 - \cos(t)$

"One cycle" is one period... so 2π

$0 \leq t \leq 2\pi$

length: $\int_0^{2\pi} \sqrt{(1 - \cos t)^2 + (0 + \sin t)^2} dt$

$= \int_0^{2\pi} \sqrt{1 - 2\cos t + \cos^2 t + \sin^2 t} dt$

$= \int_0^{2\pi} \sqrt{2 - 2\cos t} dt$

... calculator...

$= [8]$

11-66 $x = \sin(7t)$ $y = \cos(5t)$ is a Lissajous curve. (The basket-looking thing.)

$\int_0^{2\pi} \sqrt{(7\cos(7t))^2 + (-5\sin(5t))^2} dt \approx 36.408$ units.

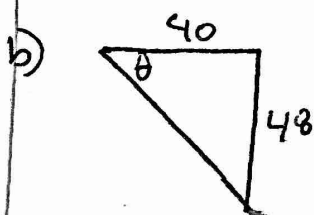
REVIEW + PREVIEW

11-67 $x(t) = 40t - 120$, $y(t) = -16t^2 + 144t - 282$ $y(6) = 6$
↑ seconds ↓ ft above ground

a) when $t = 6$, $\vec{v}(6) = \langle 40, -16(2)(6) + 144 \rangle$

$\boxed{\vec{v}(6) = \langle 40, -48 \rangle}$

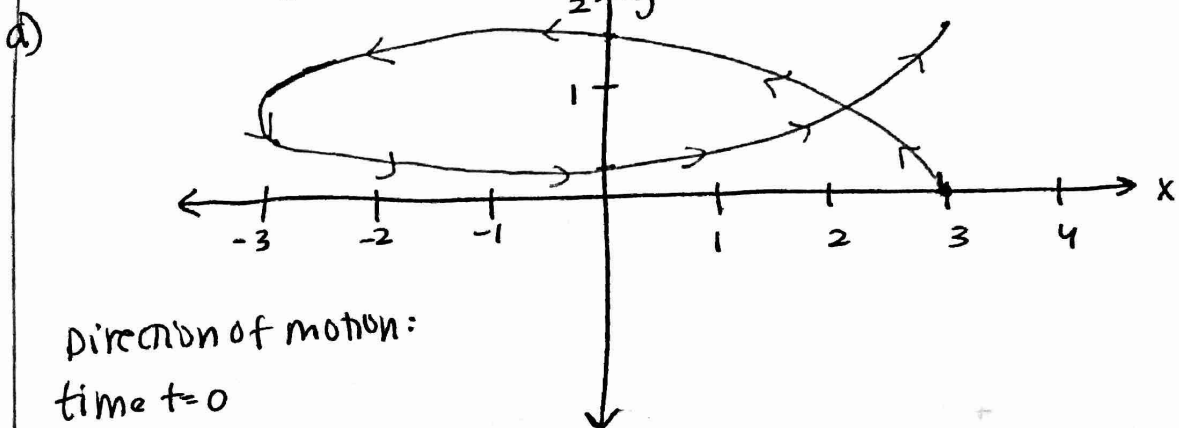
speed $= \|\vec{v}\| = \sqrt{40^2 + 48^2} \approx \underline{\underline{62.482}}$ ft/sec



$\theta = \arctan\left(\frac{48}{40}\right) \approx 0.876 = \underline{\underline{50.194^\circ}}$ from the horizontal



11-68 $x = 3\cos(2t)$ $y = \ln(1+t) + \sin(2t)$ ← position on $0 \leq t \leq \pi$



direction of motion:

time $t=0$

$$x(0) = 3\cos(0) = 3$$

$$y(0) = \ln 1 + \sin 0 = 0$$

moves up and to the left from this point

b) maximum y : $y' = \frac{1}{1+t} + 2\cos(2t) = 0$
 $2\cos(2t) = -\frac{1}{1+t}$

Sad is

Oh it says use your graphing calculator

Graph y' and find zeros!

y' changes from positive to negative @ $t = 0.917$

$$y(0.917) = \ln(1.917) + \sin[2(0.917)] = 1.616$$

$$x(0.917) = 3\cos[2(0.917)] = -0.781$$

When y is @ max value, the position of the object

is $(-0.781, 1.616)$

d) $\vec{a}(t)$: $\vec{v}(t) = \langle -2 \cdot 3 \sin(2t), \frac{1}{1+t} + 2\cos(2t) \rangle$

$$\vec{a}(t) = \langle -12\cos(2t), \frac{-1}{(1+t)^2} - 4\sin(2t) \rangle$$

→

11-69

$$a) \int \frac{x^2}{x^2+1} dx \quad \text{part 1: } u=x^2 \quad du=2x dx$$

$$v = \arctan x \quad dv = \frac{1}{x^2+1} dx$$

= ... wait that is a bad idea. $\int v du$ is ugly.

Trig substitution?

$$\frac{\sin^2 x + \cos^2 x}{\cos^2 x} = \frac{1}{\cos^2 x}$$

$$\tan^2 x + 1 = \sec^2 x$$

$$\text{so let } x = \tan \theta \quad dx = \sec^2 \theta d\theta$$

$$\int \frac{\tan^2 \theta}{\tan^2 \theta + 1} \cdot \sec^2 \theta d\theta$$

$$= \int \frac{\tan^2 \theta \sec^2 \theta}{\sec^2 \theta} d\theta$$

$$= \int \tan^2 \theta d\theta$$

$$= \int (\sec^2 \theta - 1) d\theta$$

$$= \tan \theta - \theta, \text{ but } \theta = \arctan x$$

$$= \tan(\arctan x) - \arctan x + C$$

$$= \underline{x - \arctan x + C} \quad \text{that was excessive}$$

$$b) \int_1^{\infty} \frac{1}{e^x} dx$$

$$= \lim_{b \rightarrow \infty} \int_1^b e^{-x} dx$$

$$= \lim_{b \rightarrow \infty} [-e^{-x} \Big|_1^b]$$

$$= \lim_{b \rightarrow \infty} [-e^{-b} + e^{-1}]$$

$$= \boxed{e^{-1}}$$

11-69 c) $\int \sec(2x) \tan(2x) dx$ why the trig though
 $\uparrow d/dx \sec(2x)$

$= \frac{1}{2} \sec(2x) + C$ phew

11-70 a) $\sum_{n=1}^{\infty} \frac{(-1000)^n}{n!} = \sum_{n=1}^{\infty} (-1)^n \frac{1000^n}{n!}$ $\left\{ \frac{1000^n}{n!} \right\}$ is positive & decreasing

$\lim_{n \rightarrow \infty} \frac{1000^n}{n!} = 0$

\therefore by AST the series converges.

w/ absolute value ... $\sum_{n=1}^{\infty} \frac{1000^n}{n!}$

ratio test $\lim_{n \rightarrow \infty} \left| \frac{1000^{n+1}}{(n+1)!} \cdot \frac{n!}{1000^n} \right|$

$= \lim_{n \rightarrow \infty} \left| \frac{1000}{n+1} \right|$

$= 0 \therefore$ converges absolutely

The answer key says "conditionally" though...
 But Wolfram Alpha agrees with me...

b) $\sum_{n=1}^{\infty} \frac{n}{\sqrt{n}}$ $\lim_{n \rightarrow \infty} \frac{n}{\sqrt{n}} \neq 0 \therefore$ Diverges by n^{th} term test

c) $\sum_{n=1}^{\infty} \frac{6}{n^{5/2}} = 6 \sum_{n=1}^{\infty} \frac{1}{n^{5/2}}$ converges absolutely by p-series

d) $\sum_{n=1}^{\infty} e^{-n}$ is geometric with $|r| = \frac{1}{e} < 1$
 \therefore it converges absolutely.

11-71 $\frac{d}{dx} \int_0^x f'(t) dt = f'(x)$

$f'(b) = 0$ A

11-72 $R' = 5 - \frac{1}{2}(t-3)^2$ $R = \text{revenue}$. $t = \text{time (months)}$

max R:

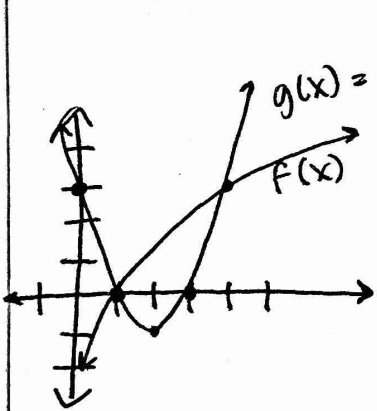
$0 = 5 - \frac{1}{2}(t-3)^2$

$(t-3)^2 = 10$

$t = \sqrt{10} + 3 \approx \underline{\underline{6 \text{ months}}}$

11-73 The slope field matches C because all of the slopes are opposite the y-values. They don't depend on x

11-74



rotate about y-axis.

outer radius = $g(x)$

inner radius = $f(x)$

~~from~~ y goes from -1 to 3

... This problem is using the shell "method"

... SKIP IT

11-75 B $f(2) < f''(2) < f'(2)$

↑
negative

↑
looks like
0

↑
positive